Main Schedule: Friday

Day	Time	Activity	Location
Friday	4:30 PM	Gate Opens	Main Hall
Friday	6:30 PM	Serving of Fundraiser Dinner Starts	Main Hall
Friday	7:00 PM - 9:00 PM	The Caffeinated Hedgehog Open	Main Hall
Friday	10:00 PM	Gate Closes	Main Hall
Sunday	11:00 AM	Guests Must Be Off Site	Sitewide

Main Schedule: Saturday

Day	Time	Activity	Location
Saturday	7:00 AM - 10:00 AM	The Caffeinated Hedgehog Open	Main Hall
Saturday	8:00 AM	Gate Opens	Main Hall
Saturday	9:00 AM	MOL Opens, Armored and Rapier Authorizations and Inspections Start	List Field
Saturday	9:30 AM	Thrown Weapons Range Opens	Thrown Weapons Range
Saturday	10:00 AM	Morning Court (All Other Activities Pause)	Main Hall
Saturday	11:00 AM	Activities Resume (Approximately)	Sitewide
Saturday	11:00 AM	Trick-or-Treating Starts	Sitewide
Saturday	11:00 AM - 12:00 PM	Order of the Laurel Meeting	Meeting Hall
Saturday	11:00 AM - 1:30 PM	Serving of Fundraiser Lunch	Main Hall
Saturday	1:30 PM - 2:30 PM	Order of the Pelican Meeting	Meeting Hall
Saturday	2:00 PM	Gate Closes	Main Hall
Saturday	4:00 PM	Activities End	Sitewide
Saturday	4:15 PM - 5:00 PM	Runway of the Macabre Fashion Show	Main Hall
Saturday	4:30 PM	Serving of Kickshaws Begins	Main Hall
Saturday	5:00 PM	Evening Court	Main Hall
Saturday	6:30 PM	Feast Starts	Main Hall
Saturday	8:00 PM	Evening Activities Start	Sitewide
Saturday	8:00 PM	Wild Rose Taven Opens	Main Hall
Sunday	11:00 AM	Guests Must Be Off Site	Sitewide

Arts & Sciences, Bardic, Classes, and Dance

Time	Activity	Location
9:30 AM	Arts & Sciencs Drop Off Opens	Arts & Sciences Building
11:00 AM	Memento Mori Flash Fiction Story Contest Starts	Arts & Sciences Building
11:00 AM	Memento Mori Confectionary Delight Competition Starts	Arts & Sciences Building
11:00 AM	Best Use of Bones In Any Medium Competition Starts	Arts & Sciences Building
11:30 AM - 12:30 PM	Memento Mori Confectionary Delight Judging	Arts & Sciences Building
1:00 PM - 3:00 PM	Pine Needle Basketry Class	Outside Main Hall
1:30 PM - 2:30 PM	Bardic Bearpit Contest	Main Hall
3:00 PM - 4:00 PM	Shake Them Bones Dance Class	Main Hall
3:00 PM - 4:00 PM	Memento Mori Flash Fiction Story Contest Judging	Arts & Sciences Building
4:00 PM	Entrants Must Collect Arts & Sciences Entries	Arts & Sciences Building
4:15 PM - 5:00 PM	Runway of the Macabre Fashion Show	Main Hall
8:00 PM	Fireside Bardic	Firepit
8:00 PM	Open Dancing	Main Hall

Martial Activities

Time	Discipline	Activity	Location
9:00 AM	Armored & Rapier	Minister of the List (MOL) Opens	List Field
9:00 AM	Armored & Rapier	Armored and Rapier Authorizations and Inspections Begin	List Field
9:30 AM	Thrown Weapons	Range Opens	Thrown Weapons Range
10:00 AM	All	MOL, List Field, and Thrown Weapons Close for Morning Court	Sitewide
11:00 AM	Armored	Round Robin Tournament	List Field
11:00 AM	Rapier	Series of Tavern Brawls	
11:00 AM	Target Archery	Archery Range Opens	Target Archery Range
30 Minutes After Morning Court	Coursing	Hound Check-In and Runs Start	Coursing Field
30 Minutes After Morning Court	Thrown Weapons	Beginning Thrown Weapons Class (1 hour)	Thrown Weapons Range
12:30 PM (Approximately)	Thrown Weapons	Open Throwing	Thrown Weapons Range
1:00 PM	Armored	Point Control Resurrection Melee	List Field
1:30 PM	Rapier	Double Elimination Tournament	List Field
2:00 PM	Thrown Weapons	Thrown Weapons Tournament	Thrown Weapons Range
3:00 PM	Coursing	Runs End/Course Teardown Starts	Coursing Field
3:00 PM	Rapier	Pointed Cut and Thrust Tournament	List Field
After Armored Melee	Armored	Pickups	List Field
After Thrown Weapons Tournament	Thrown Weapons	Open Throwing	Thrown Weapons Range
4:00 PM	All	Marshal Activities End, List Field and Range Teardown Start	Sitewide

Newcomer Activities

Time	Activity	Location
8:00 PM - 10:00 AM	Newcomer Table Opens	Main Hall
10:00 AM - 11:00 AM	Morning Court Newcomers' Huddle	Main Hall
11:00 AM - 12:00 AM	Morning Newcomers' Site Meander	Sitewide
	Morning Newcomers Site Meander	(Meet at Newcomers Table)
12:00 AM - 3:00 PM	Lady Eilionora will maintain the Newcomers' Table	Main Hall
3:00 PM - 4:00 PM	Afternoon Newcomers' Site Meander	Sitewide
3.00 FIVI - 4.00 FIVI		(Meet at Newcomers Table)
4:15 PM - 5:00 PM	Join Us for the Runway of the Macabre Fashion Show	Main Hall
5:00 PM - 6:00 PM	Evening Court Newcomers' Huddle	Main Hall
6:00 PM - 6:30 PM	Loaner Garb Return for Those Not Staying for Feast	Main Hall
After Feast	Loaner Garb Return (As Needed)	Main Hall

Youth Activities

Time	Activity	Location
11:00 AM - 2:00 PM	The Carving of the Turnip	Main Hall
2:00 PM - 4:00 PM	The Making of the Bone Bracelet	Main Hall
Available All Day	Nine Men's Morris and Spooky Coloring Sheets	Main Hall

